GAME DESIGN AND PRODUCTION — SPECIAL MODULE

What?
A special module which is a part of the Game Design and Production study entity organised by the Department of Media at the Aalto University School of Art and Design. The module consists of 3 courses:

- **Game Design**, 5 cr
  Basics of theory and methods of game design
- **Game Analysis**, 5 cr
  Understanding about games, their structure, and how the games create experiences
- **Game Project**, 6-15 cr
  A group of students will design and develop a game. Each group will publish a freeware game that they have developed.

Workshops and group work — Visiting lecturers from the game houses — The courses are taught in English

Where?
The courses are taught at Aalto University School of Art and Designs facilities at Arabianranta campus.

When?
It is possible to take all the courses during the academic year **2010-2011**.

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Why?
A **unique opportunity** to...
- gain insight of the structure of game projects
- get familiar with a specific competence area (such as game design and animation) in game production
- gain insight on how different competence areas relate to each other and what kinds of demands different aspects of the game imply to each competence area

Who?
5 applicants from School of Art and Design and **5 applicants from School of Science and Technology** are selected based on applications. The students are expected to have successful study records and have finished the B.Sc. degree. The applicants should have strong computer skills. The students with a Media Technology major or minor have a preference. The passed Fundamentals of Computer Graphics (T-111.4300) and User Interface Construction (T-121.5300) courses are also regarded as an advantage. Include to your application a transcript of your study records from Oodi and a motivational letter stating why you should be selected.

How?
For the students of School of Science and Technology these studies form a personal special module (20 cr).

Application dead line is on **Monday the 24th of May 2010**

Inquiries and applications with appendices to: professor Tassu Takala, tapio.takala@tkk.fi